

Tung-Duong Mai

SOFTWARE ENGINEER

Suwon, Gyeonggi Province, Rep. of KOREA

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Education

KAIST (Korea Advanced Institute of Science and Technology)

Daejeon, S.Korea

UNDERGRADUATE

Feb. 2018 - Feb. 2022

- B.S in Computer Science and Electrical Engineering, *magna cum laude*
- GPA: 3.9/4.3
- Full-ride KAIST scholarship

Work Experience

Samsung Electronics

Suwon, S.Korea

SOFTWARE ENGINEER (FULL-TIME)

Mar. 2022 - Present

- Developed AirPlay application on Samsung Smart TV, Smart Signage, and Smart Monitor, responded to market issues and acquired Apple certification for all TV products
- Ensuring a seamless experience for Screen Mirroring, Audio Mirroring, and Screen Casting from iPhone to Samsung products, including authentication, connection, streaming, display, control, and mouse/touch input.
- Awards: Idea Contest for new employees: 3rd prize Division-wide (6 departments) , 1st prize Department-wide (60 participants)
- Certification: Professional Programmer, Data Science
- Skill Stack: C++, C, Tizen, Linux

Onsquare

Seoul, S.Korea

SOFTWARE DEVELOPER INTERN

Dec. 2020 - Feb. 2021

- Built a web-based interactive image editor, supporting layering, clipping mask, and sequencing
- Implemented score image segmentation in Pytorch
- Skill stack: Typescript, Node.js, RE:DOM, Fabric.js, PyTorch

HayanMind Inc.

Daejeon, S.Korea

SOFTWARE DEVELOPER INTERN

Jul. 2020 - Aug. 2020

- Improved the video search engine result, reducing the no-result search by a half.
- Developed a script to retrieve information from Google Firestore and harnessed data by Google Cloud Storage and bigQuery.
- Built a model to predict the difficulty of the quiz with accuracy: 76%, deployable with Google AI Platform and able to make an online prediction with Python and REST API
- Skill stack: Machine Learning, Google Cloud Service, Firestore, Algolia, bigQuery, SQL.

Skills

Programming	[Proficient] Python, C/C++, JavaScript • [Familiar] Matlab, React, C#
Machine Learning	[Proficient] PyTorch, scikit-learn , • [Familiar] Spark MLlib, Tensorflow
Database/Backend	MySQL, pandas, Spark, Firebase, GraphQL, Google Cloud Platform
Frontend	HTML, CSS, JavaScript, React
Languages	Vietnamese (native), English (fluent), Korean (upper-intermediate)

Publication

Downscaling Earth System Models with Deep Learning

Washington D.C., USA

Sungwon Park, Karandeep Singh, Arjun Nellikkattil, Elke Zeller, **Tung-Duong Mai**, Meeyoung Cha

Aug. 2022

KDD '22: 28th ACM SIGKDD Conference on Knowledge Discovery and Data Mining

Active Learning for Human-in-the-Loop Customs Inspection

Journal

Sundong Kim, **Tung-Duong Mai**, Thi Ng., Sungwon Han, Sungwon Park, Karandeep Singh, Meeyoung Cha

Jan. 2022

IEEE Transactions on Knowledge and Data Engineering

Customs fraud detection in the presence of Concept Drift

Auckland, New Zealand

Tung-Duong Mai, Kien Hoang, Aitolkyn Baigutanova, Gaukhartas Alina, Sundong Kim

Nov. 2021

ICDM IncrLearn 2021

Technical Projects

GINE (Geospatial INFORMATION Encoded statistical downscaling)

Computer Vision

Paper, Github

Sept. 2021 - Dec. 2021

- Propose GINE, a new method for downscaling (super-resolution) climate simulations. The method provided more fine-grained climate data with useful regional information while preserving the characteristics of the climate simulation results.
- Propose two model-agnostic add-on modules for CNN-based super resolution model: Geospatial Guided Attention Module and Localization Guided Augmentation Module. Demonstrated each module improvement on SRResnet.
- Skill stack: Computer Vision, Super Resolution

Custom Fraud Detection

Deep Learning

Github, Literature, Publication

Jul. 2020 - Sep. 2021

- Built a simulation framework for customs selection considering the needs of customs administration.
- Proposed a new selection strategy based on state-of-the-art exploration and exploitation strategies and proposed an RL-based method to tune the strategy.
- Examined the long-term benefit of exploration strategy on realistic simulation setting.
- Skill stack: Pytorch, ML/DL/RL

ClebClub

Web development

Github, Prototype

Sep. 2021 - Dec. 2021

- Built a platform to facilitate collaboration of musical jamming.
- The interface supports exploration and viewing of existing jams, creation of new jams and collaboration on existing jams.
- Skill stack: HTML, CSS, Javascript, React, MaterialUI, Firebase

DeepSearch

SBSE, Deep Learning

Github, Presentation, Video, Report

Sept. 2020 - Dec. 2020

- Replicated the paper "DeepSearch: A Simple and Effective Blackbox Attack for Deep Neural Networks"
- Improved the paper with the targeted attack, categorical feedback, and disperse grouping and expanded to the audio domain.
- Skill stack: Search-based optimization, Computer vision, Audio processing, Python, Pytorch, Tensorflow, Librosa, Scipy Audio

ProbProg_COVID

Data Science, Machine Learning

Github, Report, Medium

Mar. 2020 - Jun. 2020

- Simulated COVID-19 virus spread across the globe using Probabilistic Programming.
- Inferred the virus statistic by the Virus-model, estimated the policies affect on the virus spread by the Change-point model, created a model for virus spread by Generative model (SEIRD).
- Skill stack: Probabilistic programming, Python, Pyro

Metronome

Embedded Systems

Github

Mar. 2022 - Jun. 2022

- Simulated a metronome using the LEDs of Beaglebones
- The metronome is cross-developed using a Linux PC. It can be controlled by serial input from the PC or remotely controlled via network (UDP/TCP)
- Skill stack: C/C++, Embedded system, System programming, Network

Honors & Awards

INTERNATIONAL

2019 **Top Quartile**, Simon Marais Mathematics Competition

Asia-Pacific

DOMESTIC

2016 **First prize**, Vietnam National Physics Olympiad

Hanoi, Vietnam

2015 **Second prize**, Vietnam National Physics Olympiad

Hanoi, Vietnam

2019 **Bronze Prize**, The 11th creative design competition for the other 90%

Seoul, S.Korea